

Package ‘aws.s3’

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Description A simple client package for the Amazon Web Services ('AWS') Simple Storage Service ('S3') 'REST' 'API' <<https://aws.amazon.com/s3/>>.

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URL <https://github.com/cloudyr/aws.s3>

BugReports <https://github.com/cloudyr/aws.s3/issues>

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Imports utils, tools, curl, httr, xml2 (> 1.0.0), base64enc, digest,
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Suggests testthat, datasets

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aws.s3-package

*aws.s3-package***Description**

AWS S3 Client Package

Details

A simple client package for the Amazon Web Services (AWS) Simple Storage Service (S3) REST API.

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bucketlist	<i>List Buckets</i>
------------	---------------------

Description

List buckets as a data frame

Usage

```
bucketlist(add_region = FALSE, ...)  
  
bucket_list_df(add_region = FALSE, ...)
```

Arguments

<code>add_region</code>	A logical (by default <code>FALSE</code>) indicating whether to add “Region” column to the output data frame. This simply induces a loop over <code>get_location</code> for each bucket.
<code>...</code>	Additional arguments passed to <code>s3HTTP</code> .

Details

`bucketlist` performs a GET operation on the base s3 endpoint and returns a list of all buckets owned by the authenticated sender of the request. If authentication is successful, this function provides a list of buckets available to the authenticated user. In this way, it can serve as a “hello world!” function, to confirm that one’s authentication credentials are working correctly.

`bucket_list_df` and `bucketlist` are identical.

Value

A data frame of buckets. Can be empty (0 rows, 0 columns) if there are no buckets, otherwise contains typically at least columns `Bucket` and `CreationDate`.

References

[API Documentation](#)

See Also

[get_bucket](#), [get_object](#)

bucket_exists	<i>Bucket exists?</i>
---------------	-----------------------

Description

Check whether a bucket exists and is accessible with the current authentication keys.

Usage

```
bucket_exists(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .

Value

TRUE if bucket exists and is accessible, else FALSE.

References

[API Documentation](#)

See Also

[bucketlist](#), [get_bucket](#), [object_exists](#)

copy_object	<i>Copy Objects</i>
-------------	---------------------

Description

Copy objects between S3 buckets

Usage

```
copy_object (
  from_object,
  to_object = from_object,
  from_bucket,
  to_bucket,
  headers = list(),
  ...
)

copy_bucket(from_bucket, to_bucket, ...)
```

Arguments

from_object	A character string containing the name the object you want to copy.
to_object	A character string containing the name the object should have in the new bucket.
from_bucket	A character string containing the name of the bucket you want to copy from.
to_bucket	A character string containing the name of the bucket you want to copy into.
headers	List of request headers for the REST call.
...	Additional arguments passed to s3HTTP .

Details

`copy_object` copies an object from one bucket to another without bringing it into local memory. For `copy_bucket`, all objects from one bucket are copied to another (limit 1000 objects). The same keys are used in the old bucket as in the new bucket.

Value

Something...

References

[API Documentation](#)

delete_bucket	<i>Delete Bucket</i>
---------------	----------------------

Description

Deletes an S3 bucket.

Usage

```
delete_bucket(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .

Value

TRUE if successful, FALSE otherwise.

References

[API Documentation](#)

delete_object	<i>Delete object</i>
---------------	----------------------

Description

Deletes one or more objects from an S3 bucket.

Usage

```
delete_object(object, bucket, quiet = TRUE, ...)
```

Arguments

object	Character string with the object key, or an object of class “s3_object”. In most cases, if object is specified as the latter, bucket can be omitted because the bucket name will be extracted from “Bucket” slot in object.
bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
quiet	A logical indicating whether (when object is a list of multiple objects), to run the operation in “quiet” mode. Ignored otherwise. See API documentation for details.
...	Additional arguments passed to s3HTTP .

Details

object can be a single object key, an object of class “s3_object”, or a list of either.

Value

TRUE if successful, otherwise an object of class aws_error details if not.

References

[API Documentation](#)

See Also

[put_object](#)

delete_website	<i>Bucket Website configuration</i>
----------------	-------------------------------------

Description

Get/Put/Delete the website configuration for a bucket.

Usage

```
delete_website(bucket, ...)  
  
put_website(bucket, request_body, ...)  
  
get_website(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .
request_body	A character string containing an XML request body, as defined in the specification in the API Documentation .

Value

For `put_website` and `get_website`, a list containing the website configuration, if one has been set. For `delete_website`: `TRUE` if successful, `FALSE` otherwise. An `aws_error` object may be returned if the request failed.

References

[API Documentation: PUT website](#) [API Documentation: GET website](#) [API Documentation: DELETE website](#)

getobject	<i>Deprecated</i>
-----------	-------------------

Description

These functions are deprecated.

Usage

```
getobject(...)  
  
saveobject(...)  
  
headobject(...)  
  
copyobject(...)  
  
copybucket(...)  
  
putbucket(...)  
  
putobject(...)  
  
deleteobject(...)
```

```
getbucket (...)
deletebucket (...)
bucketexists (...)
```

Arguments

... Arguments passed to updated versions of each function.

get_acceleration	<i>Bucket Acceleration</i>
------------------	----------------------------

Description

Get/Put acceleration settings or retrieve acceleration status of a bucket.

Usage

```
get_acceleration(bucket, ...)
put_acceleration(bucket, status = c("Enabled", "Suspended"), ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .
status	Character string specifying whether acceleration should be “Enabled” or “Suspended”.

Details

Transfer acceleration is a AWS feature that enables potentially faster file transfers to and from S3, particularly when making cross-border transfers (such as from a European client location to the ‘us-east-1’ S3 region). Acceleration must be enabled before it can be used. Once enabled, `accelerate = TRUE` can be passed to any `aws.s3` function via [s3HTTP](#). `get_acceleration` returns the acceleration status of a bucket; `put_acceleration` enables or suspends acceleration.

Value

For `get_acceleration`: If acceleration has never been enabled or suspend, the value is `NULL`. Otherwise, the status is returned (either “Enabled” or “Suspended”). For `put_acceleration`: If acceleration has never been enabled or suspend, the value is `NULL`.

References

[API Documentation: PUT Bucket accelerate](#) [API Documentation: GET Bucket accelerate](#)

Examples

```
## Not run:
b <- bucketlist()
get_acceleration(b[[1]])
put_acceleration(b[[1]], "Enabled")
get_acceleration(b[[1]])
put_acceleration(b[[1]], "Suspended")

## End(Not run)
```

get_acl

*Get or put bucket/object ACLs***Description**

Access Control Lists (ACLs) control access to buckets and objects. These functions retrieve and modify ACLs for either objects or buckets.

Usage

```
get_acl(object, bucket, ...)
```

```
put_acl(object, bucket, acl = NULL, headers = list(), body = NULL, ...)
```

Arguments

object	Character string with the object key, or an object of class “s3_object”. In most cases, if object is specified as the latter, bucket can be omitted because the bucket name will be extracted from “Bucket” slot in object.
bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .
acl	A character string indicating a “canned” access control list. By default all bucket contents and objects therein are given the ACL “private”. This can later be viewed using get_acl and modified using put_acl .
headers	List of request headers for the REST call
body	A character string containing an XML-formatted ACL.

Details

`get_acl` retrieves an XML-formatted ACL for either an object (if specified) or a bucket (if specified).

Value

For `get_acl` a character string containing an XML-formatted ACL. For `put_acl`: if successful, TRUE.

References

API Reference: [GET Object ACL](#) API Reference: [PUT Object ACL](#)

get_bucket	<i>List bucket contents</i>
------------	-----------------------------

Description

List the contents of an S3 bucket as either a list or data frame

Usage

```
get_bucket (
  bucket,
  prefix = NULL,
  delimiter = NULL,
  max = NULL,
  marker = NULL,
  parse_response = TRUE,
  ...
)

get_bucket_df (
  bucket,
  prefix = NULL,
  delimiter = NULL,
  max = NULL,
  marker = NULL,
  ...
)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
prefix	Character string that limits the response to keys that begin with the specified prefix
delimiter	Character string used to group keys. Read the AWS doc for more detail.
max	Integer indicating the maximum number of keys to return. The function will recursively access the bucket in case <code>max > 1000</code> . Use <code>max = Inf</code> to retrieve all objects.
marker	Character string that specifies the key to start with when listing objects in a bucket. Amazon S3 returns object keys in alphabetical order, starting with key after the marker in order.
parse_response	logical, should we attempt to parse the response?
...	Additional arguments passed to s3HTTP .

Details

From the AWS doc: “This implementation of the GET operation returns some or all (up to 1000) of the objects in a bucket. You can use the request parameters as selection criteria to return a subset of the objects in a bucket.” The `max` and `marker` arguments can be used to retrieve additional pages of results. Values from a call are store as attributes

Value

get_bucket returns a list of objects in the bucket (with class “s3_bucket”), while get_bucket_df returns a data frame (the only difference is the application of the `as.data.frame()` method to the list of bucket contents. If `max` is greater than 1000, multiple API requests are executed and the attributes attached to the response object reflect only the final request.

References

[API Documentation](#)

See Also

[bucketlist](#), [get_object](#)

Examples

```
## Not run:
# basic usage
b <- bucketlist()
get_bucket(b[1,1])
get_bucket_df(b[1,1])

# bucket names with dots
## this (default) should work:
get_bucket("this.bucket.has.dots", url_style = "path")
## this probably wont:
#get_bucket("this.bucket.has.dots", url_style = "virtual")

## End(Not run)
```

get_bucketname

Utility Functions

Description

Some utility functions for working with S3 objects and buckets

Usage

```
get_bucketname(x, ...)

## S3 method for class 'character'
get_bucketname(x, ...)

## S3 method for class 's3_bucket'
get_bucketname(x, ...)

## S3 method for class 's3_object'
get_bucketname(x, ...)

get_objectkey(x, ...)
```

```
## S3 method for class 'character'
get_objectkey(x, ...)

## S3 method for class 's3_object'
get_objectkey(x, ...)
```

Arguments

x	S3 object, s3:// URL or a string
...	Ignored.

Value

get_bucketname returns a character string with the name of the bucket.

get_objectkey returns a character string with S3 key which is the part excluding bucket name and leading slashes

get_bucket_policy *Bucket policies*

Description

Get/Put/Delete the bucket access policy for a bucket.

Usage

```
get_bucket_policy(bucket, parse_response = TRUE, ...)

put_bucket_policy(bucket, policy, ...)

delete_bucket_policy(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
parse_response	A logical indicating whether to return the response as is, or parse and return as a list. Default is FALSE.
...	Additional arguments passed to s3HTTP .
policy	A character string containing a bucket policy.

Details

Bucket policies regulate who has what access to a bucket and its contents. The `header` argument can be used to specify “canned” policies and `put_bucket_policy` can be used to specify a more complex policy. The [AWS Policy Generator](#) can be useful for creating the appropriate JSON policy structure.

Value

For `get_policy`: A character string containing the JSON representation of the policy, if one has been set. For `delete_policy` and `put_policy`: TRUE if successful, FALSE otherwise.

References

[API Documentation](#) [API Documentation](#) [AWS Policy Generator](#)

get_cors	<i>CORS</i>
----------	-------------

Description

Get/Put/Delete the cross origin resource sharing configuration information for a bucket.

Usage

```
get_cors(bucket, ...)
```

```
put_cors(bucket, ...)
```

```
delete_cors(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .

Value

For `get_cors`: A list with cors configuration and rules. For `delete_cors`: TRUE if successful, FALSE otherwise.

References

[API Documentation: PUT cors](#) [API Documentation: GET cords](#) [API Documentation: DELETE cors](#)

get_encryption	<i>Bucket encryption</i>
----------------	--------------------------

Description

Get/Put/Delete bucket-level encryption settings.

Usage

```
get_encryption(bucket, ...)

put_encryption(bucket, algorithm = c("AES256", "KMS"), kms_arn = NULL, ...)

delete_encryption(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .
algorithm	A character string specifying whether to use “AES256” or “KMS” encryption.
kms_arn	If algorithm = “KMS”, a KMS ARN.

Details

get_encryption returns the default encryption of a bucket; put_encryption sets the default encryption. delete_encryption deletes the encryption status.

Value

For get_encryption: if encryption has never been set, the value is NULL. Otherwise, the encryption type is returned as a character string. For put_encryption or delete_encryption: a logical TRUE

References

[API Documentation](#) [API Documentation](#) [API Documentation](#)

Examples

```
## Not run:
# example bucket
put_bucket("mybucket")

# set and check encryption
put_encryption("mybucket", "AES256")
get_encryption("mybucket")

# delete encryption
delete_encryption("mybucket")

## End(Not run)
```

get_lifecycle	<i>Lifecycle</i>
---------------	------------------

Description

Get/Put/Delete the lifecycle configuration information for a bucket.

Usage

```
get_lifecycle(bucket, ...)
```

```
put_lifecycle(bucket, request_body, ...)
```

```
delete_lifecycle(bucket, ...)
```

Arguments

`bucket` Character string with the name of the bucket, or an object of class “s3_bucket”.

`...` Additional arguments passed to [s3HTTP](#).

`request_body` A character string containing an XML request body, as defined in the specification in the [API Documentation](#).

Value

For `get_lifecycle`: a list with lifecycle configuration, if it has been configured. For `delete_lifecycle`: TRUE if successful, FALSE otherwise.

References

[API Documentation: PUT lifecycle](#) [API Documentation: GET lifecycle](#) [API Documentation: DELETE lifecycle](#)

get_location	<i>Bucket location</i>
--------------	------------------------

Description

Get the AWS region location of bucket.

Usage

```
get_location(bucket, ...)
```

Arguments

`bucket` Character string with the name of the bucket, or an object of class “s3_bucket”.

`...` Additional arguments passed to [s3HTTP](#).

Value

A character string containing the region, if one has been set.

References

[API Documentation](#)

get_notification	<i>Notifications</i>
------------------	----------------------

Description

Get/put the notification configuration for a bucket.

Usage

```
get_notification(bucket, ...)

put_notification(bucket, request_body, ...)
```

Arguments

- bucket Character string with the name of the bucket, or an object of class “s3_bucket”.
- ... Additional arguments passed to [s3HTTP](#).
- request_body A character string containing an XML request body, as defined in the specification in the [API Documentation](#).

Value

A list containing the notification configuration, if one has been set.

References

[API Documentation: GET](#) [API Documentation: PUT](#)

get_object	<i>Get object</i>
------------	-------------------

Description

Retrieve an object from an S3 bucket. To check if an object exists, see [head_object](#)

Usage

```

get_object (
  object,
  bucket,
  headers = list(),
  parse_response = FALSE,
  as = "raw",
  ...
)

save_object (
  object,
  bucket,
  file = basename(object),
  headers = list(),
  overwrite = TRUE,
  ...
)

select_object (
  object,
  bucket,
  request_body,
  headers = list(),
  parse_response = FALSE,
  ...
)

s3connection(object, bucket, headers = list(), ...)

```

Arguments

object	Character string with the object key, or an object of class “s3_object”. In most cases, if object is specified as the latter, bucket can be omitted because the bucket name will be extracted from “Bucket” slot in object.
bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
headers	List of request headers for the REST call.
parse_response	Passed through to s3HTTP , as this function requires a non-default setting. There is probably no reason to ever change this.
as	Passed through to <code>http::content</code> .
...	Additional arguments passed to s3HTTP .
file	An R connection, or file name specifying the local file to save the object into.
overwrite	A logical indicating whether to overwrite file. Passed to write_disk . Default is TRUE.
request_body	For <code>select_object</code> , an XML request body as described in the SELECT API documentation .

Details

`get_object` retrieves an object into memory as a raw vector. This page describes `get_object` and several wrappers that provide additional useful functionality.

`save_object` saves an object to a local file without bringing it into memory.

`s3connection` provides a [connection](#) interface to an S3 object.

`select_object` uses the [SELECT API](#) to select part of a CSV or JSON object. This requires constructing and passing a fairly tedious request body, which users will have to construct themselves according to the documentation.

Some users may find the raw vector response format of `get_object` unfamiliar. The object will also carry attributes, including “content-type”, which may be useful for deciding how to subsequently process the vector. Two common strategies are as follows. For text content types, running [charToRaw](#) may be the most useful first step to make the response human-readable. Alternatively, converting the raw vector into a connection using [rawConnection](#) may also be useful, as that can often then be passed to parsing functions just like a file connection would be.

Higher-level functions

Value

If `file = NULL`, a raw object. Otherwise, a character string containing the file name that the object is saved to.

References

[API Documentation: GET Object](#) [API Documentation: GET Object](#) [torrent API Documentation: SELECT Object](#)

See Also

[get_bucket](#), [object_exists](#), [head_object](#), [put_object](#), [delete_object](#)

Examples

```
## Not run:
# get an object in memory
## create bucket
b <- put_bucket("myexamplebucket")

## save a dataset to the bucket
s3save(mtcars, bucket = b, object = "mtcars")
obj <- get_bucket(b)
## get the object in memory
x <- get_object(obj[[1]])
load(rawConnection(x))
"mtcars" %in% ls()

# save an object locally
y <- save_object(obj[[1]], file = object[[1]][["Key"]])
y %in% dir()

# return object using 'S3 URI' syntax, with progress bar
get_object("s3://myexamplebucket/mtcars", show_progress = TRUE)

# return parts of an object
```

```
## use 'Range' header to specify bytes
get_object(object = obj[[1]], headers = list('Range' = 'bytes=1-120'))

# example of streaming connection
## setup a bucket and object
b <- put_bucket("myexamplebucket")
s3write_using(mtcars, bucket = b, object = "mtcars.csv", FUN = utils::write.csv)

## setup the connection
con <- s3connection("mtcars.csv", bucket = b)

## line-by-line read
while(length(x <- readLines(con, n = 1L))) {
  print(x)
}

## use data.table::fread without saving object to file
library(data.table)
s3write_using(as.data.table(mtcars), bucket = b, object = "mtcars2.csv", FUN = data.table::fwrite)
fread(get_object("mtcars2.csv", bucket = b, as = "text"))

## cleanup
close(con)
delete_bucket("myexamplebucket")

## End(Not run)
```

get_replication	<i>Bucket replication</i>
-----------------	---------------------------

Description

Get/Delete the replication configuration for a bucket.

Usage

```
get_replication(bucket, ...)

put_replication(bucket, request_body, ...)

delete_replication(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .
request_body	A character string containing an XML request body, as defined in the specification in the API Documentation .

Details

get_replication gets the current replication policy. delete_replication deletes the replication policy for a bucket.

Value

For `get_replication`: A list containing the replication configuration, if one has been set. For `delete_replication`: TRUE if successful, FALSE otherwise.

References

[API Documentation: PUT replication](#) [API Documentation: GET replication](#) [API Documentation: DELETE replication](#)

<code>get_requestpayment</code>	<i>requestPayment</i>
---------------------------------	-----------------------

Description

Get/Put the `requestPayment` subresource for a bucket.

Usage

```
get_requestpayment(bucket, ...)  
  
put_requestpayment(bucket, ...)
```

Arguments

<code>bucket</code>	Character string with the name of the bucket, or an object of class “ <code>s3_bucket</code> ”.
<code>...</code>	Additional arguments passed to s3HTTP .

Value

A list containing the `requestPayment` information, if set.

References

[API Documentation](#)

<code>get_tagging</code>	<i>Bucket tagging</i>
--------------------------	-----------------------

Description

Get/delete the tag set for a bucket.

Usage

```
get_tagging(bucket, ...)  
  
put_tagging(bucket, tags = list(), ...)  
  
delete_tagging(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .
tags	A list containing key-value pairs of tag names and values.

Value

A list containing the tag set, if one has been set. For `delete_tagging`: TRUE if successful, FALSE otherwise.

References

[API Documentation: PUT tagging](#) [API Documentation: GET tagging](#) [API Documentation: DELETE tagging](#)

Examples

```
## Not run:
put_tagging("mybucket", tags = list(foo = "1", bar = "2"))
get_tagging("mybucket")
delete_tagging("mybucket")

## End(Not run)
```

`get_torrent`*Get object torrent*

Description

Retrieves a Bencoded dictionary (BitTorrent) for an object from an S3 bucket.

Usage

```
get_torrent(object, bucket, ...)
```

Arguments

object	Character string with the object key, or an object of class “s3_object”. In most cases, if <code>object</code> is specified as the latter, <code>bucket</code> can be omitted because the bucket name will be extracted from “Bucket” slot in <code>object</code> .
bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .

Value

Something.

References

[API Documentation](#)

get_uploads	<i>Multipart uploads</i>
-------------	--------------------------

Description

Get a list of multipart uploads for a bucket.

Usage

```
get_uploads(bucket, ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .

Value

A list containing the multipart upload information.

References

[API Documentation](#)

get_versions	<i>Bucket versions</i>
--------------	------------------------

Description

Get/Put versioning settings or retrieve versions of bucket objects.

Usage

```
get_versions(bucket, ...)
```

```
get_versioning(bucket, ...)
```

```
put_versioning(bucket, status = c("Enabled", "Suspended"), ...)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
...	Additional arguments passed to s3HTTP .
status	Character string specifying whether versioning should be “Enabled” or “Suspended”.

Details

`get_versioning` returns the versioning status of a bucket; `put_versioning` sets the versioning status. `get_versions` returns information about bucket versions.

Value

For `get_versioning`: If versioning has never been enabled or suspend, the value is `NULL`. Otherwise, the status is returned (either “Enabled” or “Suspended”). For `put_versioning`: If versioning has never been enabled or suspend, the value is `NULL`. Otherwise, the status is returned (either “Enabled” or “Suspended”). For `get_versions`: A list.

References

[API Documentation](#) [API Documentation](#) [API Documentation](#)

Examples

```
## Not run:
put_versioning("mybucket")
get_versioning("mybucket")
get_versions("mybucket")

## End(Not run)
```

head_object	<i>Get object metadata</i>
-------------	----------------------------

Description

Check if an object from an S3 bucket exists. To retrieve the object, see [get_object](#)

Usage

```
head_object(object, bucket, ...)

object_exists(object, bucket, ...)

object_size(object, bucket, ...)
```

Arguments

<code>object</code>	Character string with the object key, or an object of class “s3_object”. In most cases, if <code>object</code> is specified as the latter, <code>bucket</code> can be omitted because the bucket name will be extracted from “Bucket” slot in <code>object</code> .
<code>bucket</code>	Character string with the name of the bucket, or an object of class “s3_bucket”.
<code>...</code>	Additional arguments passed to s3HTTP .

Details

`head_object` is a low-level API wrapper that checks whether an object exists by executing an HTTP HEAD request; this can be useful for checking object headers such as “content-length” or “content-type”. `object_exists` is sugar that returns only the logical.

`object_size` returns the size of the object (from the “content-length” attribute returned by `head_object`).

Value

head_object returns a logical. object_exists returns TRUE if bucket exists and is accessible, else FALSE. object_size returns an integer, which is NA if the request fails.

References

[API Documentation: HEAD Object](#)

See Also

[bucket_exists](#), [get_object](#), [put_object](#), [delete_object](#)

Examples

```
## Not run:
# get an object in memory
## create bucket
b <- put_bucket("myexamplebucket")

## save a dataset to the bucket
s3save(mtcars, bucket = b, object = "mtcars")

# check that object exists
object_exists("mtcars", "myexamplebucket")
object_exists("s3://myexamplebucket/mtcars")

# get the object's size
object_size("s3://myexamplebucket/mtcars")

# get the object
get_object("s3://myexamplebucket/mtcars")

## End(Not run)
```

put_bucket

Create bucket

Description

Creates a new S3 bucket.

Usage

```
put_bucket (
  bucket,
  region = Sys.getenv("AWS_DEFAULT_REGION"),
  acl = c("private", "public-read", "public-read-write", "aws-exec-read",
    "authenticated-read", "bucket-owner-read", "bucket-owner-full-control"),
  location_constraint = region,
  headers = list(),
  ...
)
```

Arguments

bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
region	A character string containing the AWS region. If missing, defaults to value of environment variable AWS_DEFAULT_REGION.
acl	A character string indicating a “ canned ” access control list . By default all bucket contents and objects therein are given the ACL “private”. This can later be viewed using get_acl and modified using put_acl .
location_constraint	A character string specifying a location constraint. If NULL (for example, for S3-compatible storage), no LocationConstraint body is passed.
headers	List of request headers for the REST call.
...	Additional arguments passed to s3HTTP .

Details

Bucket policies regulate who has what access to a bucket and its contents. The `header` argument can be used to specify “canned” policies and [put_bucket_policy](#) can be used to specify a more complex policy. The [AWS Policy Generator](#) can be useful for creating the appropriate JSON policy structure.

Value

TRUE if successful.

References

[API Documentation AWS Policy Generator](#)

See Also

[bucketlist](#), [get_bucket](#), [delete_bucket](#), [put_object](#), [put_encryption](#), [put_versioning](#)

Examples

```
## Not run:
  put_bucket("examplebucket")

  # set a "canned" ACL to, e.g., make bucket publicly readable
  put_bucket("examplebucket", headers = list(`x-amz-acl` = "public-read"))

## End(Not run)
```

put_object	<i>Put/store object in S3</i>
------------	-------------------------------

Description

Stores an object into an S3 bucket

Usage

```
put_object (
  what,
  object,
  bucket,
  multipart = FALSE,
  acl = NULL,
  file,
  headers = list(),
  verbose = getOption("verbose", FALSE),
  show_progress = getOption("verbose", FALSE),
  partsize = 1e+08,
  ...
)

put_folder(folder, bucket, ...)
```

Arguments

what	character vector, raw vector or a connection (see Details section for important change in 0.3.22!)
object	A character string containing the name the object should have in S3 (i.e., its "object key"). If missing, an attempt is made to infer it.
bucket	Character string with the name of the bucket, or an object of class "s3_bucket".
multipart	A logical indicating whether to use multipart uploads. See https://docs.aws.amazon.com/AmazonS3/latest/userguide/mpuoverview.html . If the content is smaller than partsize it is ignored.
acl	A character string indicating a "canned" access control list. By default all bucket contents and objects therein are given the ACL "private". This can later be viewed using get_acl and modified using put_acl .
file	string, path to a file to store. Mutually exclusive with what.
headers	List of request headers for the REST call. If multipart = TRUE, this only applies to the initialization call.
verbose	A logical indicating whether to be verbose. Default is given by <code>options("verbose")</code> .
show_progress	A logical indicating whether to show a progress bar for uploads. Default is given by <code>options("verbose")</code> .
partsize	numeric, size of each part when using multipart upload. AWS imposes a minimum size (currently 5MB) so setting a too low value may fail. Note that it can be set to <code>Inf</code> in conjunction with <code>multipart=FALSE</code> to silence the warning suggesting multipart uploads for large content.

... Additional arguments passed to [s3HTTP](#).
 folder A character string containing a folder name. (A trailing slash is not required.)

Details

This provides a generic interface for storing objects to S3. Some convenience wrappers are provided for common tasks: e.g., [s3save](#) and [s3saveRDS](#).

Note that S3 is a flat file store. So there is no folder hierarchy as in a traditional hard drive. However, S3 allows users to create pseudo-folders by prepending object keys with `foldername/`. The `put_folder` function is provided as a high-level convenience function for creating folders. This is not actually necessary as objects with slashes in their key will be displayed in the S3 web console as if they were in folders, but it may be useful for creating an empty directory (which is possible in the web console).

IMPORTANT: In `aws.s3` versions before 0.3.22 the first positional argument was `file` and `put_object` changed behavior depending on whether the file could be found or not. This is inherently very dangerous since `put_object` would only store the filename in cases there was any problem with the input. Therefore the first argument was changed to `what` which is always the content to store and now also supports connection. If not used, `file` is still a named argument and can be set instead - it will be always interpreted as a filename, failing with an error if it doesn't exist.

When using connections in `what` it is preferable that they are either unopened or open in binary mode. This condition is mandatory for multipart uploads. Text connections are inherently much slower and may not deliver identical results since they mangle line endings. `put_object` will automatically open unopened connections and always closes the connection before returning.

Value

If successful, `TRUE`.

References

[API Documentation](#)

See Also

[put_bucket](#), [get_object](#), [delete_object](#), [put_encryption](#)

Examples

```
## Not run:
library("datasets")

# write file to S3
tmp <- tempfile()
on.exit(unlink(tmp))
utils::write.csv(mtcars, file = tmp)
# put object with an upload progress bar
put_object(file = tmp, object = "mtcars.csv", bucket = "myexamplebucket", show_progress = TRUE)

# create a "folder" in a bucket (NOT required! Folders are really just 0-length files)
put_folder("example", bucket = "myexamplebucket")
## write object to the "folder"
put_object(file = tmp, object = "example/mtcars.csv", bucket = "myexamplebucket")

# write serialized, in-memory object to S3
```

```

x <- rawConnection(raw(), "w")
utils::write.csv(mtcars, x)
put_object(rawConnectionValue(x), object = "mtcars.csv", bucket = "myexamplebucketname")

# use `headers` for server-side encryption
## require appropriate bucket policy
## encryption can also be set at the bucket-level using \code{\link{put_encryption}}
put_object(file = tmp, object = "mtcars.csv", bucket = "myexamplebucket",
           headers = c('x-amz-server-side-encryption' = 'AES256'))

# alternative "S3 URI" syntax:
put_object(rawConnectionValue(x), object = "s3://myexamplebucketname/mtcars.csv")
close(x)

# read the object back from S3
read.csv(text = rawToChar(get_object(object = "s3://myexamplebucketname/mtcars.csv")))

# multi-part uploads for objects over 5MB
\donttest{
x <- rnorm(3e6)
saveRDS(x, tmp)
put_object(file = tmp, object = "rnorm.rds", bucket = "myexamplebucket",
           show_progress = TRUE, multipart = TRUE, partsize=1e6)
identical(x, s3readRDS("s3://myexamplebucket/rnorm.rds"))
}

## End(Not run)

```

s3HTTP

S3 HTTP Requests

Description

This is the workhorse function for executing API requests for S3.

Usage

```

s3HTTP (
  verb = "GET",
  bucket = "",
  path = "",
  query = NULL,
  headers = list(),
  request_body = "",
  write_disk = NULL,
  write_fn = NULL,
  accelerate = FALSE,
  dualstack = FALSE,
  parse_response = TRUE,
  check_region = FALSE,
  url_style = c("path", "virtual"),
  base_url = Sys.getenv("AWS_S3_ENDPOINT", "s3.amazonaws.com"),
  verbose = getOption("verbose", FALSE),

```

```

    show_progress = getOption("verbose", FALSE),
    region = NULL,
    key = NULL,
    secret = NULL,
    session_token = NULL,
    use_https = TRUE,
    ...
)

```

Arguments

verb	A character string containing an HTTP verb, defaulting to “GET”.
bucket	A character string with the name of the bucket, or an object of class “s3_bucket”. If the latter and a region can be inferred from the bucket object attributes, then that region is used instead of <code>region</code> .
path	A character string with the name of the object to put in the bucket (sometimes called the object or ‘key name’ in the AWS documentation.)
query	Any query arguments, passed as a named list of key-value pairs.
headers	A list of request headers for the REST call.
request_body	A character string containing request body data.
write_disk	If <code>verb = "GET"</code> , this is, optionally, an argument like <code>write_disk</code> to write the result directly to disk.
write_fn	If set to a function and <code>verb = "GET"</code> is used then the output is passed in chunks as a raw vector in the first argument to this function, allowing streaming output. Note that <code>write_disk</code> and <code>write_fn</code> are mutually exclusive.
accelerate	A logical indicating whether to use AWS transfer acceleration, which can produce significant speed improvements for cross-country transfers. Acceleration only works with buckets that do not have dots in bucket name.
dualstack	A logical indicating whether to use “dual stack” requests, which can resolve to either IPv4 or IPv6. See https://docs.aws.amazon.com/AmazonS3/latest/API/dual-stack-endpoints.html .
parse_response	A logical indicating whether to return the response as is, or parse and return as a list. Default is <code>TRUE</code> .
check_region	A logical indicating whether to check the value of <code>region</code> against the apparent bucket region. This is useful for avoiding (often confusing) out-of-region errors. Default is <code>FALSE</code> .
url_style	A character string specifying either “path” (the default), or “virtual”-style S3 URLs.
base_url	A character string specifying the base hostname for the request (it is a misnomer, the actual URL is constructed from this name, <code>region</code> and <code>use_https</code> flag. There is no need to set this, as it is provided only to generalize the package to (potentially) support S3-compatible storage on non-AWS servers. The easiest way to use S3-compatible storage is to set the <code>AWS_S3_ENDPOINT</code> environment variable. When using non-AWS servers, you may also want to set <code>region=""</code> .
verbose	A logical indicating whether to be verbose. Default is given by <code>options("verbose")</code> .
show_progress	A logical indicating whether to show a progress bar for downloads and uploads. Default is given by <code>options("verbose")</code> .

<code>region</code>	A character string containing the AWS region. Ignored if region can be inferred from <code>bucket</code> . If missing, an attempt is made to locate it from credentials. Defaults to “us-east-1” if all else fails. Should be set to “” when using non-AWS endpoints that don’t include regions (and <code>base_url</code> must be set).
<code>key</code>	A character string containing an AWS Access Key ID. If missing, defaults to value stored in environment variable <code>AWS_ACCESS_KEY_ID</code> .
<code>secret</code>	A character string containing an AWS Secret Access Key. If missing, defaults to value stored in environment variable <code>AWS_SECRET_ACCESS_KEY</code> .
<code>session_token</code>	Optionally, a character string containing an AWS temporary Session Token. If missing, defaults to value stored in environment variable <code>AWS_SESSION_TOKEN</code> .
<code>use_https</code>	Optionally, a logical indicating whether to use HTTPS requests. Default is <code>TRUE</code> .
<code>...</code>	Additional arguments passed to an HTTP request function. such as GET .

Details

This is mostly an internal function for executing API requests. In almost all cases, users do not need to access this directly.

Value

the S3 response, or the relevant error.

<code>s3save</code>	<i>save/load</i>
---------------------	------------------

Description

Save/load R object(s) to/from S3

Usage

```
s3save(..., object, bucket, envir = parent.frame(), opts = NULL)
```

```
s3save_image(object, bucket, opts = NULL)
```

```
s3load(object, bucket, envir = parent.frame(), ...)
```

Arguments

<code>...</code>	For <code>s3save</code> , one or more R objects to be saved via save and uploaded to S3. For <code>s3load</code> , see <code>opts</code> .
<code>object</code>	For <code>s3save</code> , a character string of the name of the object you want to save to. For <code>s3load</code> , a character string of the name of the object you want to load from S3.
<code>bucket</code>	Character string with the name of the bucket, or an object of class “s3_bucket”.
<code>envir</code>	For <code>s3save</code> , an R environment to save objects from; for <code>s3load</code> , the environment to load objects into. Default is the <code>parent.frame()</code> from which the function is called.
<code>opts</code>	Additional arguments passed to s3HTTP .

Value

For `s3save`, a logical, invisibly. For `s3load`, NULL invisibly.

References

[API Documentation](#)

See Also

[s3saveRDS](#), [s3readRDS](#)

Examples

```
## Not run:
# create bucket
b <- put_bucket("myexamplebucket")

# save a dataset to the bucket
s3save(mtcars, iris, object = "somedata.Rdata", bucket = b)
get_bucket(b)

# load the data from bucket
e <- new.env()
s3load(object = "somedata.Rdata", bucket = b, envir = e)
ls(e)

# cleanup
rm(e)
delete_object(object = "somedata.Rdata", bucket = "myexamplebucket")
delete_bucket("myexamplebucket")

## End(Not run)
```

s3saveRDS

saveRDS/readRDS

Description

Serialization interface to read/write R objects to S3

Usage

```
s3saveRDS(
  x,
  object = paste0(as.character(substitute(x)), ".rds"),
  bucket,
  compress = TRUE,
  ...
)

s3readRDS(object, bucket, ...)
```

Arguments

<code>x</code>	For <code>s3saveRDS</code> , a single R object to be saved via <code>saveRDS</code> and uploaded to S3. <code>x</code> is analogous to the <code>object</code> argument in <code>saveRDS</code> .
<code>object</code>	Character string with the object key, or an object of class “s3_object”. In most cases, if <code>object</code> is specified as the latter, <code>bucket</code> can be omitted because the bucket name will be extracted from “Bucket” slot in <code>object</code> .
<code>bucket</code>	Character string with the name of the bucket, or an object of class “s3_bucket”.
<code>compress</code>	A logical. See <code>saveRDS</code> .
<code>...</code>	Additional arguments passed to <code>s3HTTP</code> .

Details

Note that early versions of `s3saveRDS` from `aws.s3 <= 0.2.4` unintentionally serialized objects to big endian format (due to defaults in `serialize`). This can create problems when attempting to read these files using `readRDS`. The function attempts to catch the issue and read accordingly, but may fail. The solution used internally is `unserialize(memDecompress(get_object()), "gzip")`

Value

For `s3saveRDS`, a logical. For `s3readRDS`, an R object.

Author(s)

Steven Akins <skawesome@gmail.com>

See Also

[s3save](#), [s3load](#)

Examples

```
## Not run:
# create bucket
b <- put_bucket("myexamplebucket")

# save a single object to s3
s3saveRDS(x = mtcars, bucket = "myexamplebucket", object = "mtcars.rds")

# restore it under a different name
mtcars2 <- s3readRDS(object = "mtcars.rds", bucket = "myexamplebucket")
identical(mtcars, mtcars2)

# cleanup
delete_object(object = "mtcars.rds", bucket = "myexamplebucket")
delete_bucket("myexamplebucket")

## End(Not run)
```

s3source

*Source from S3***Description**

Source R code (a la [source](#)) from S3

Usage

```
s3source(object, bucket, ..., opts = NULL)
```

Arguments

<code>object</code>	Character string with the object key, or an object of class “s3_object”. In most cases, if <code>object</code> is specified as the latter, <code>bucket</code> can be omitted because the bucket name will be extracted from “Bucket” slot in <code>object</code> .
<code>bucket</code>	Character string with the name of the bucket, or an object of class “s3_bucket”.
<code>...</code>	Additional arguments passed to s3HTTP .
<code>opts</code>	Additional arguments passed to get_object for retrieving the R syntax file.

Value

See [source](#)

See Also

[s3saveRDS](#), [s3save](#), [get_object](#)

Examples

```
## Not run:
# create bucket
b <- put_bucket("myexamplebucket")

# save some code to the bucket
cat("x <- 'hello world!'\n", file = "example.R")
put_object("example.R", object = "example.R", bucket = b)
get_bucket(b)

# source the code from the bucket
s3source(object = "example.R", bucket = b, echo = TRUE)

# cleanup
unlink("example.R")
delete_object(object = "example.R", bucket = b)
delete_bucket("myexamplebucket")

## End(Not run)
```

s3sync

*S3 file sync***Description**

Sync files/directories to/from S3

Usage

```
s3sync(
  path = ".",
  bucket,
  prefix = "",
  direction = c("upload", "download"),
  verbose = TRUE,
  create = FALSE,
  ...
)
```

Arguments

<code>path</code>	string, path to the directory to synchronize, it will be expanded as needed (NOTE: older versions had a <code>files</code> argument which expected a full list of files which was ambiguous).
<code>bucket</code>	Character string with the name of the bucket, or an object of class “s3_bucket”.
<code>prefix</code>	string, if set to non-empty string, leading part of the objects in the bucket much have that prefix, other objects are not considered. In practice, this allows the imitation of sub-directories in the bucket and in that case it is typically required that the training slash is included in the prefix.
<code>direction</code>	A character vector specifying whether to “upload” and/or “download” files. By default, <code>s3sync</code> is two-way, uploading any files missing from the bucket and downloading any objects missing from the local directory.
<code>verbose</code>	A logical indicating whether to be verbose (the default is <code>TRUE</code>).
<code>create</code>	logical, if <code>TRUE</code> the bucket is created if it doesn’t exist, otherwise synchronizing a non-existing bucket is an error.
<code>...</code>	Additional arguments passed to s3HTTP .

Details

`s3sync` synchronizes specified files to an S3 bucket. If the bucket does not exist, it is created (unless `create=FALSE`). Similarly, if local directories do not exist (corresponding to leading portions of object keys), they are created, recursively. Object keys are generated based on `files` and local files are named (and organized into directories) based on object keys. A slash is interpreted as a directory level. Local objects are copied to S3 and S3 objects are copied locally. This copying is performed conditionally. Objects existing locally but not in S3 are uploaded using [put_object](#). Objects existing in S3 but not locally, are saved using [save_object](#). If objects exist in both places, the MD5 checksum for each is compared; when identical, no copying is performed. If the checksums differ, local files are replaced with the bucket version if the local file is older and the S3 object is replaced if the local file is newer. If checksums differ but modified times match (which seems unlikely), a warning is issued. Note that multi-part files don’t have a full MD5 sum recorded in S3 so they cannot be compared and thus are always assumed to be different.

Value

A logical.

References

[aws s3 sync command line](#)

See Also

[get_bucket](#), [put_object](#), [save_object](#)

Examples

```
## Not run:
  put_bucket("examplebucket")

# sync all files in current directory to bucket (upload-only)
s3sync(bucket = "examplebucket", direction = "upload")

# two-way sync
s3sync(bucket = "examplebucket")

# full sync between a subset of the bucket and a test directory in user's home
# corresponding roughly to:
#   aws s3 sync ~/test s3://examplebucket/test/
#   aws s3 sync s3://examplebucket/test/ ~/test
s3sync("~/test", "examplebucket", prefix="test/", region="us-east-2")

## End(Not run)
```

s3write_using

Custom read and write

Description

Read/write objects from/to S3 using a custom function

Usage

```
s3write_using(x, FUN, ..., object, bucket, opts = NULL)
```

```
s3read_using(FUN, ..., object, bucket, opts = NULL, filename = NULL)
```

Arguments

x	For <code>s3write_using</code> , a single R object to be saved via the first argument to <code>FUN</code> and uploaded to S3.
FUN	For <code>s3write_using</code> , a function to which <code>x</code> and a file path will be passed (in that order).
...	Additional arguments to <code>FUN</code>

object	Character string with the object key, or an object of class “s3_object”. In most cases, if object is specified as the latter, bucket can be omitted because the bucket name will be extracted from “Bucket” slot in object.
bucket	Character string with the name of the bucket, or an object of class “s3_bucket”.
opts	Optional additional arguments passed to put_object or save_object , respectively.
filename	Optional string, name of the temporary file that will be created. If not specified, <code>tempfile()</code> with the extension of the object is used.

Value

For `s3write_using`, a logical, invisibly. For `s3read_using`, the output of FUN applied to the file from object.

See Also

[s3saveRDS](#), [s3readRDS](#), [put_object](#), [get_object](#)

Examples

```
## Not run:
library("datasets")
# create bucket
b <- put_bucket("myexamplebucket")

# save a dataset to the bucket as a csv
if (require("utils")) {
  s3write_using(mtcars, FUN = write.csv, object = "mtcars.csv", bucket = b)
}

# load dataset from the bucket as a csv
if (require("utils")) {
  s3read_using(FUN = read.csv, object = "mtcars.csv", bucket = b)
}

# cleanup
delete_object(object = "mtcars.csv", bucket = b)
delete_bucket(bucket = b)

## End(Not run)
```

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